



Your team has an idea to build something, that's great!

But, are you solving for real customer pain?

Too many startups stop at solving a problem functionally without looking at the emotional impact of solving the problem for their customers. Figure out why customers give a shit that you solved the problem for them and you'll have a strong base of passionate customers who will help grow your business.

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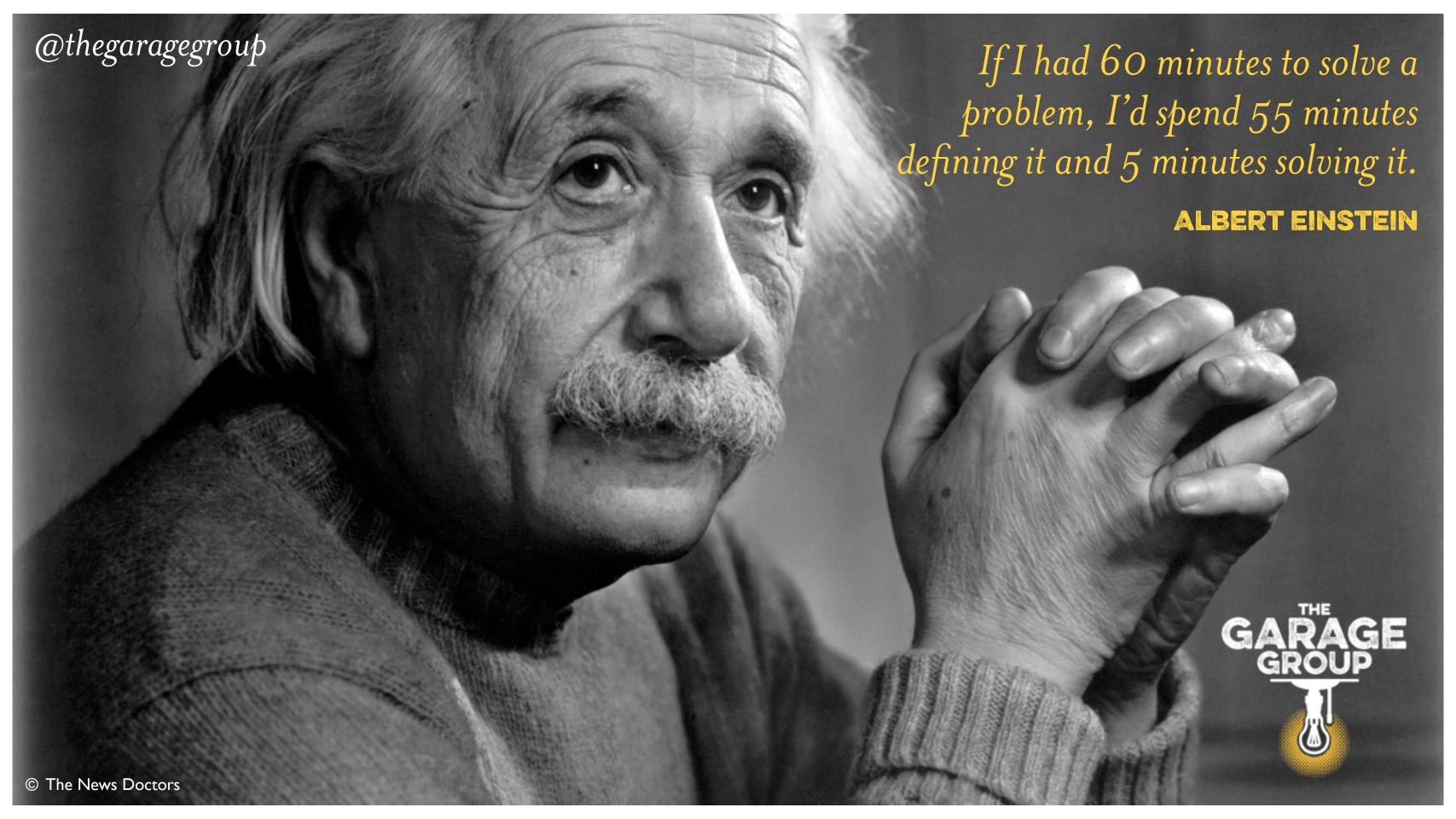












Framing the right problem is the only way to ensure you're creating the right solution.





Your product or service

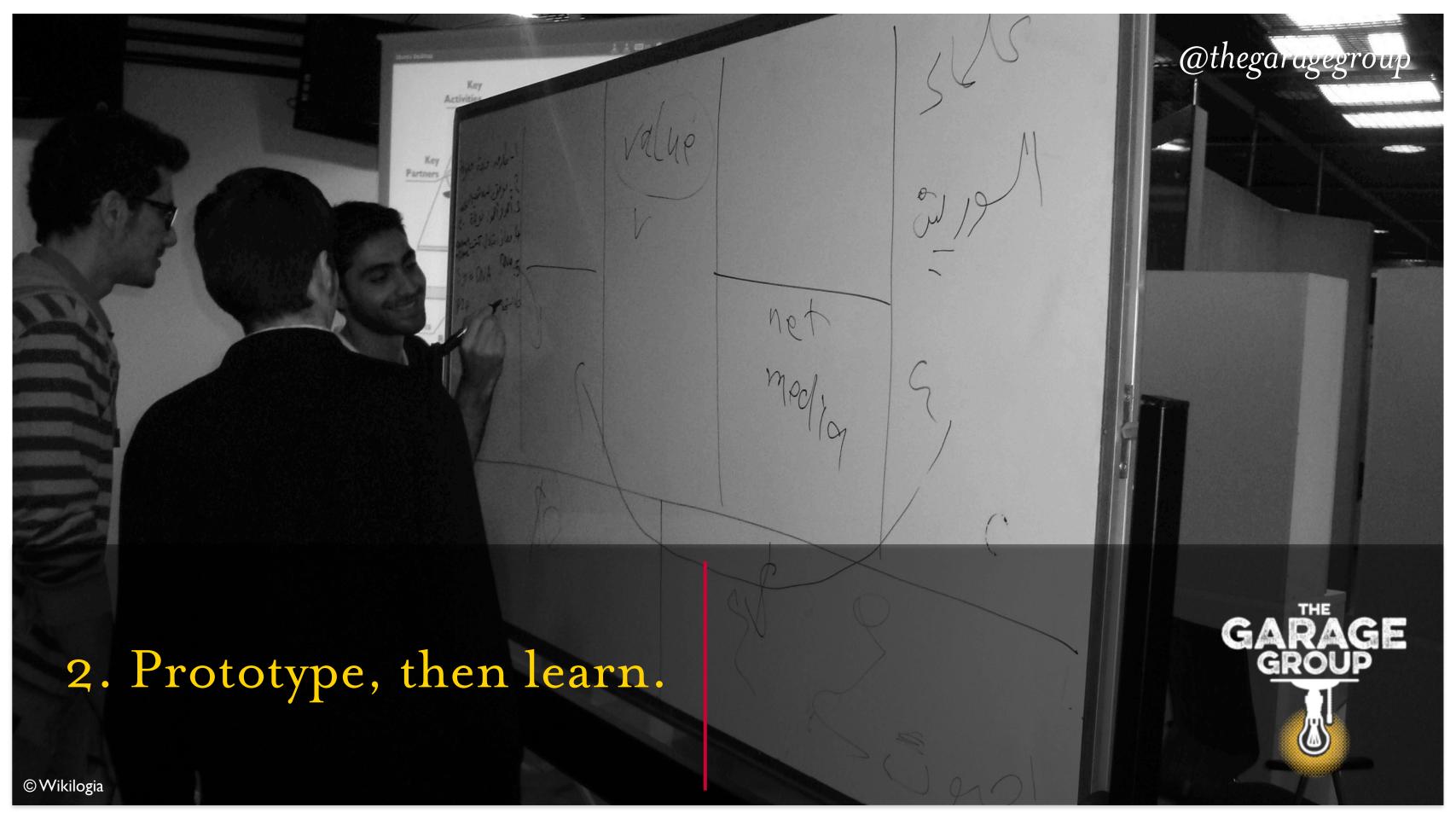




Consumer need

Consumer need





Forces you to think through your idea and to hypothesize

Something more tangible for consumers and mentors to react to

Quickly capture your idea via something like lean canvas



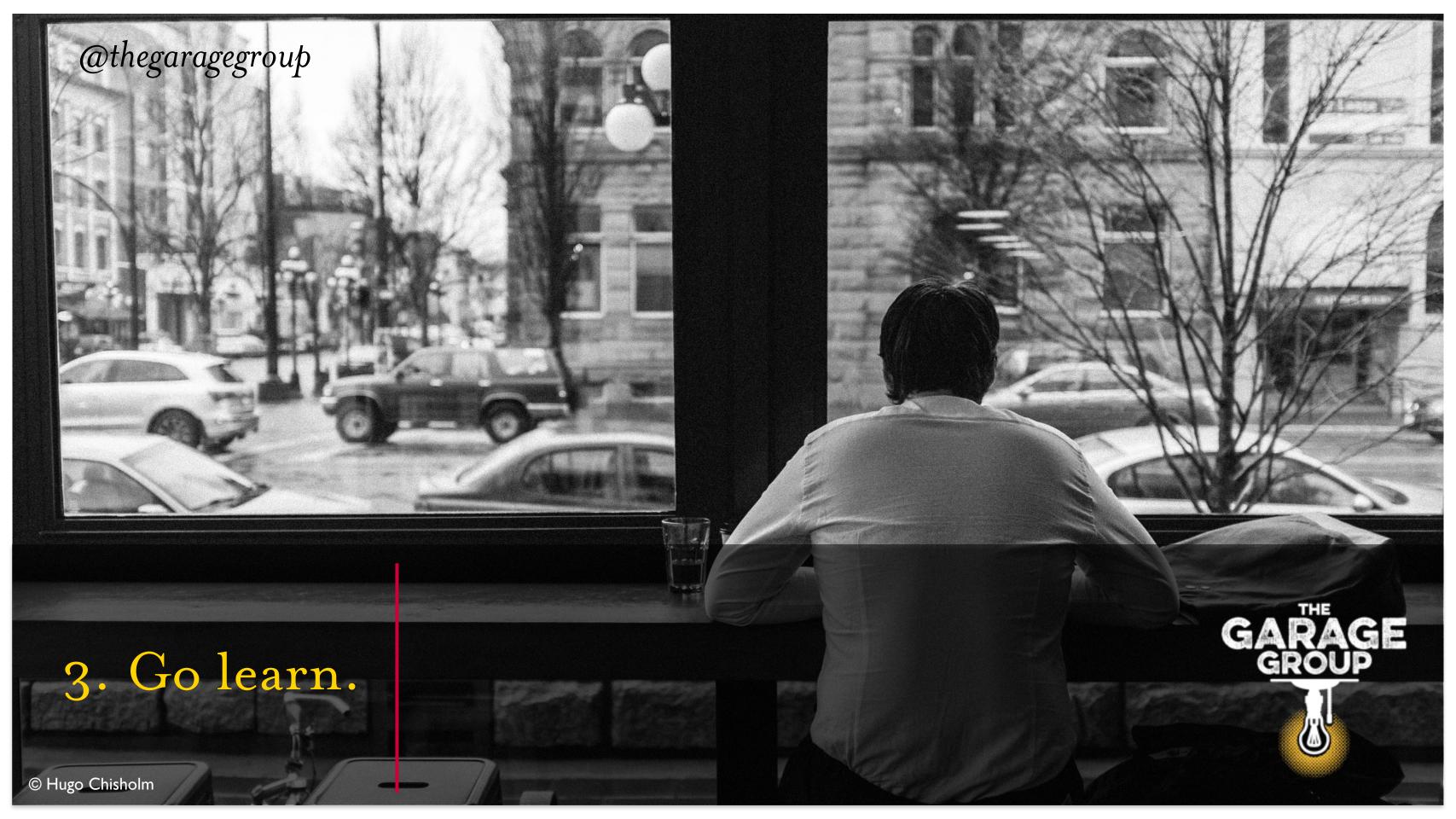
Then, create something for consumers to react to:

Keynote
PowerPoint
Word Doc
Sketch it out



Just one slide or one page

You could include rough visuals



Who's the user of your product?

Early on, spend the most time learning about the person you're solving the pain for, but don't neglect other important stakeholders (buyers, influencers, content producers, etc)

What should you learn?

What should you learn?

- ▶ Go beyond obvious areas like: market size, market growth rates & competitive set
- ▶ Is the pain you want to solve for real?
- ▶ Why should consumers care that you solve this pain for them?
- ▶ What are consumers doing today to solve the problem you want to solve?
- ▶ What language are consumers using to talk about the problem & solutions?
- Which marketing channels can you reach them through?
- ▶ How does your idea fit into the consumers' life?
- ▶ What influences them?
- What pricing models could you position against?
- Feedback on your initial idea...
- ▶ Which features should be part of your MVP

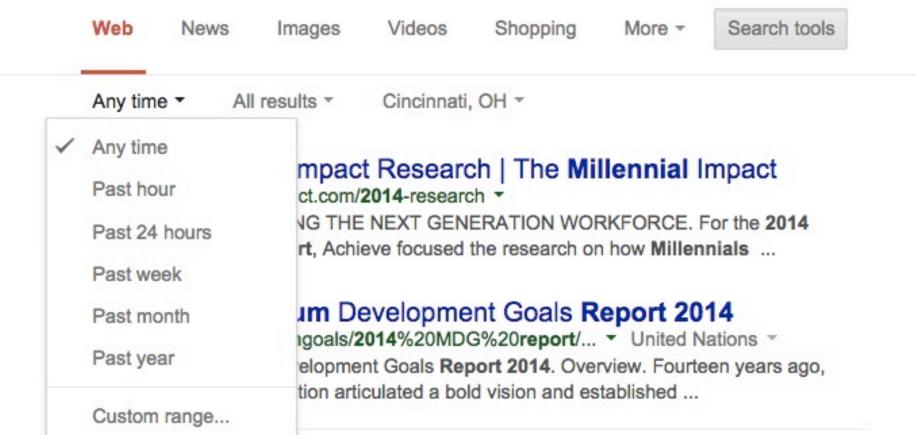


Ways you can learn about consumers

Start by leveraging what the team already knows







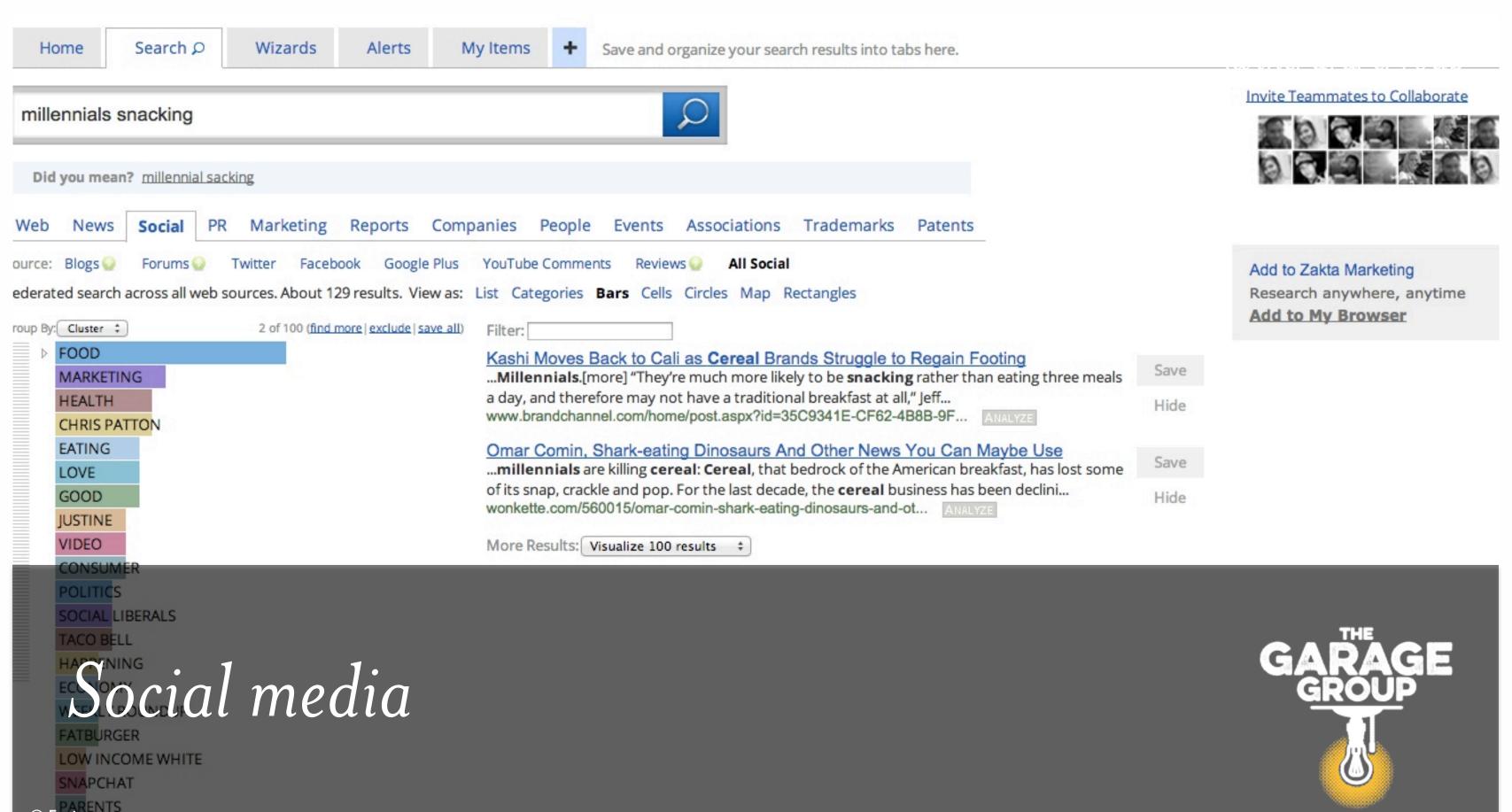
In the news



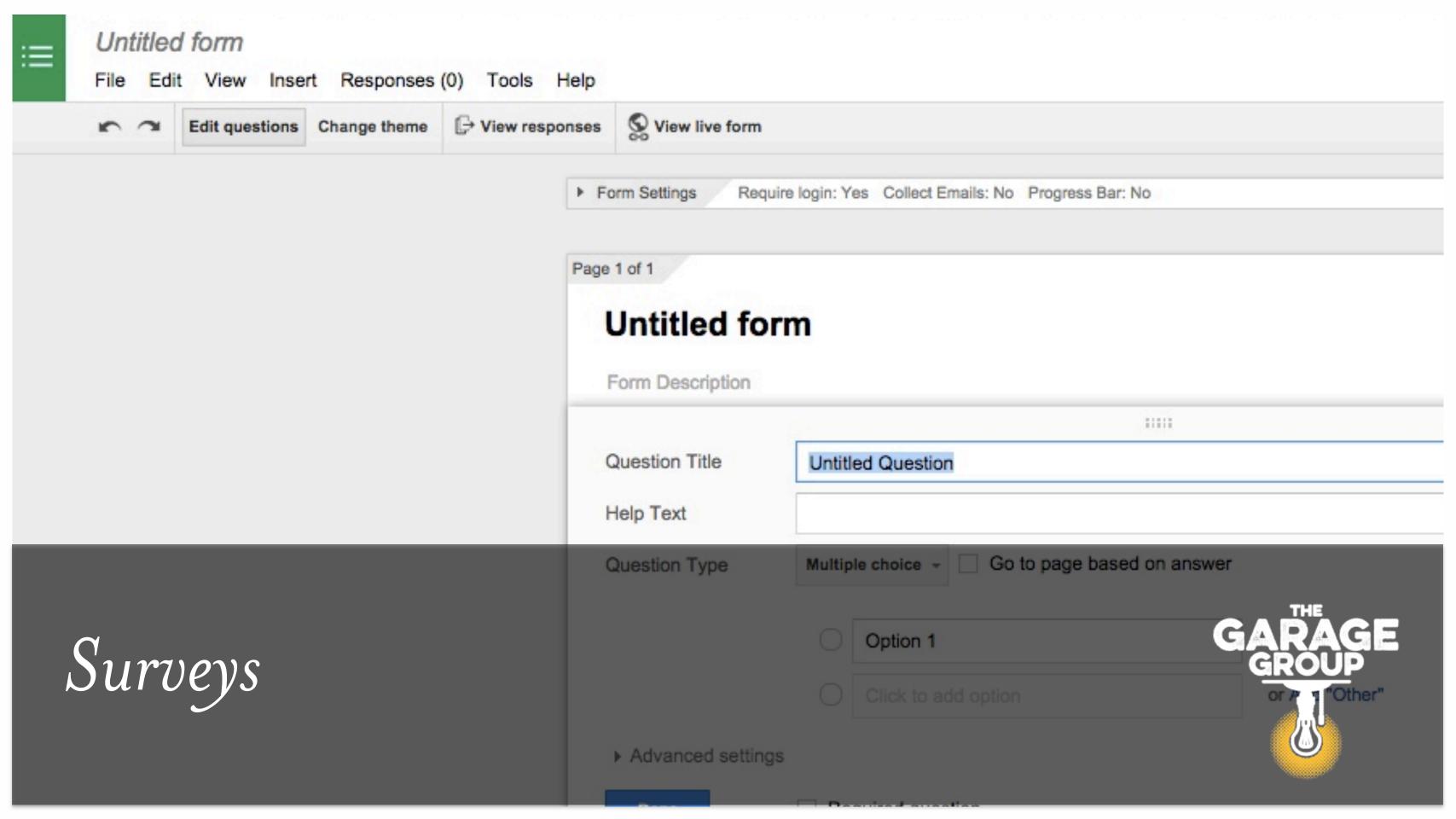
Millennial Survey 2014 | Deloitte | Social impact, Innovation

www2.deloitte.com/.../2014-millennial-survey-positive-impact.ht... Deloitte Deloitte's third annual Millennial Survey explored what Generation Y wants from





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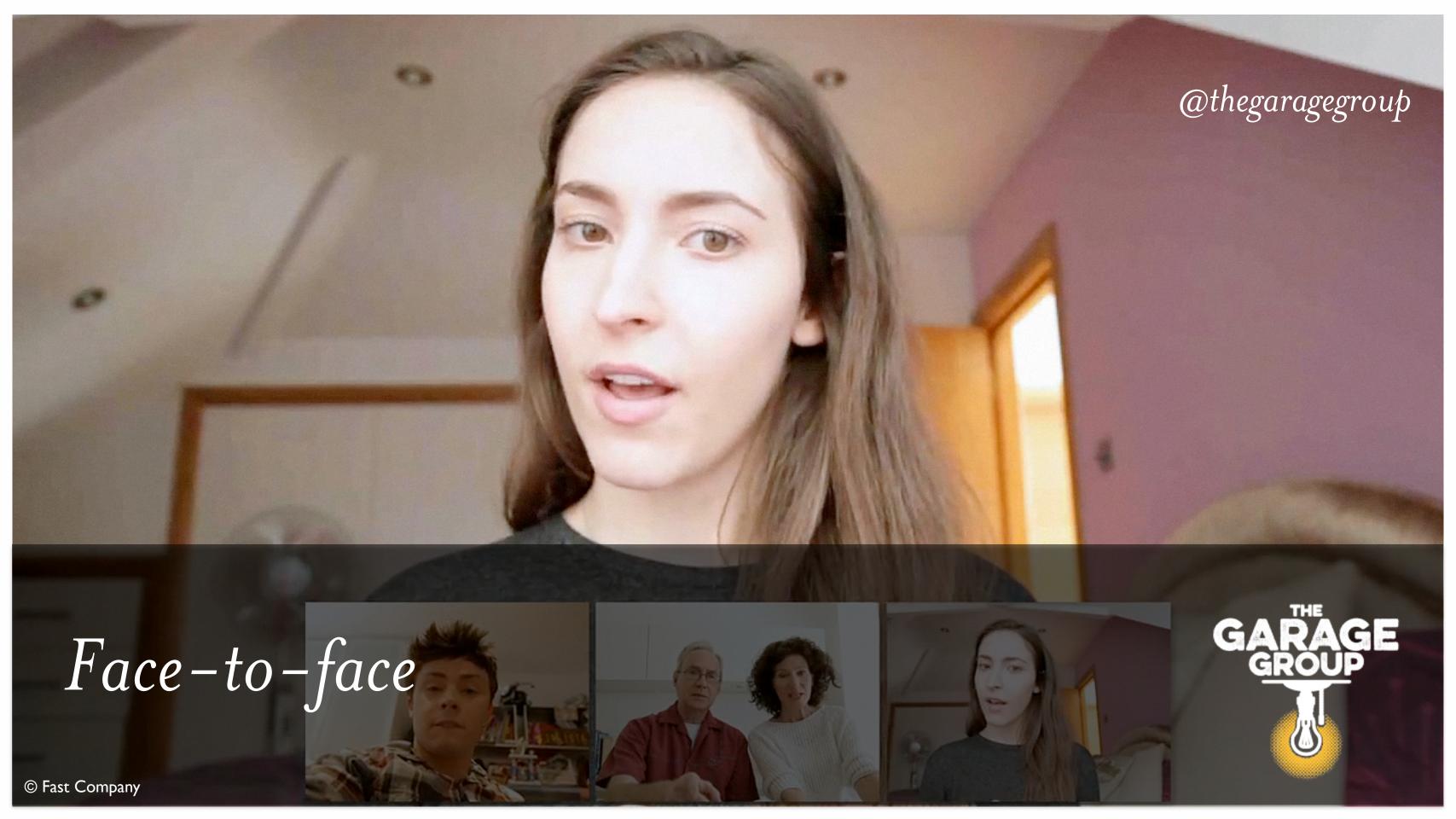




Ways you can listen to and learn from consumers

Everyone on your team should be involved in research

Especially when you're interacting with customers



Talk with 10
Where do I find them?

Interviewing tips

- 1. Start big, then dig deep
- 2. Listen 70% of the time/Talk 30% of the time, or less
- 3. Avoid the "yes or no" questions
- 4. Learning mindset, don't Confirm
- 5. "Tell me more..."
- 6. "Help me understand..."
- 7. Pay attention to non-verbals
- 8. In-context is great, if possible



Discussion guide thegaragegroup.com/dguide.pdf

Start big picture.



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Personal Background	Habits	Beliefs	How are they solving the problem today?
Opportunities		Ah-Ha's	

Insights, then implications.



Key insights gathered during research	Insight:	Implications:	
Messaging/awareness			
Distribution			
Pricing			
Product features			
Product benefits			
User experience			
Ideal experience			

Segment mapping template.



	Segment 1/ Stakeholder 1	Segment 2/ Stakeholder 2
	Deginent 17 Dianenolaer 1	Deginent 47 Dianenolaer 4
Who is this target?		
Current reality/pain-point		
Relevant value proposition		
Influencers		
Pricing		
Delivery		
Ideal experience		
When/where/how to reach them		

Don't try to sell trust initial reaction from people

50% traction. 50% product.

4 principles, tips & tools for smart & scrappy learning

- 1. Problem, first.
- 2. Prototype, then learn.
- 3. Go learn.
- 4. Ask more. Talk less. Listen more.



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